

<u>PSED:</u> • Jigsaw - dreams and goals • Negotiating sharing toys • Maintaining attention, concentrates and sits quietly during stories and carpet times.	<u>Communication & language:</u> • Able to follow a story without pictures or props. • Listens and responds to ideas expressed by others in conversation or discussion • Talk about similarities and differences between themselves and others.	<u>Physical development:</u> • Val Sabin PE lessons. • Obstacle courses outside. • Building towers and being safe. • Fine motor activities to improve writing skills.
<u>Literacy:</u> • Traditional tales from lots of cultures for story times and activities. • Creating simple story boards and story maps. • Retelling stories. • Labelling characters and scenes. • Phase 3 phonics. • Continue with Helicopter stories.	Swans Term: 3  THE GATEWAY PRIMARY ACADEMY Topic title: Once Upon a Time.... <u>Home learning:</u> At home children can: • Create story maps for traditional stories. • Retell stories to their families. • Talk about and bring in traditional tales important to their family and cultures.	<u>Maths:</u> • Introducing zero • Number bonds to 5 • Counting to 6,7,8,9,10 • Comparing groups to 10 • 2D and 3D shapes • Ordering by height, weight, capacity.
<u>Understanding of the world:</u> • Looking at and making fairytale Castles, cottages, towers. • STEM How to build a strong wall. • RE: Celebrations • TASC: The Gingerbread Man has escaped! We need to save him from the fox.	<u>Computing:</u> • To log in to the computers independently. • To use the mouse to play games (Phonics Play, Top Marks, Oxford Owl, Letter Join) • To use the pen on the IWB to play games. • To use their fingers to use the iPad for games. • Programming - Using BeeBots to go on fairytale journeys. • Story Apps	<u>Expressive Art and Design</u> <u>Art/DT activities:</u> • Winter pictures. • Building castles/homes. • Drawing their favourite characters. <u>Dance/Drama/Music:</u> • Making music to go with the stories and characters. • Acting out the stories. • Role play area - castle